SUMMARY OF QUALIFICATION

An entertainer at core, where it be for animation, video games, or acting. Graduated as a Bachelor of Fine Arts in 2D animation with a minor in the performing arts for theater or on camera from the Savannah College of Art and Design (SCAD).

SKILLSET

Technical Skills

- 2D Animation
- Photography
- Filmmaking
- Film Editing
- Compositing
- Photo Editing
- Acting
- Voice Acting
- Profound Knowledge of

Video Game History

- Texture Editing
- Script Writing
- Graphic Design
- Project Management
- Observational Skills
- · Technical Knowhow

Software Skills

- Adobe Photoshop
- Adobe Premiere Pro
- Adobe After Effects
- Toon Boom Harmony
- · Microsoft Office
- G Suite
- Trello



EXPERIENCE

Panic - Lead Compositor

October 2022 - November 2022

A 2D animated graduate thesis film made by Kate Lowe. Worked closely with the director for a month to render animation that were ready for compositing and composite those shots to their final look. Was promoted to Lead Compositor midway through as I was compositing the most and the look of my work greatly grasped the director's vision, thus having me organize the post-production pipeline to make sure the entire film had a consistent look and specific effects were applied correctly. Responsible for compositing most of the film, adjusting the shots of others to maintain visual consistency, and assisting with putting together the final edit.

The Future And A Robot - Lead Compositor

June 2022 - August 2022

A 2D animated senior film made by Phoebe Rothwell. Worked closely with the director for 10 weeks to achieve a look that is reminiscent of watching 90's cartoons on a CRT TV by applying effects such as drop shadows to mimic old cel animation as well as chromatic aberration, warp, and scanlines to further push that CRT TV feeling. Responsible for compositing every shot in the film and editing it all together with the music and sound effects.

A Package - Director

March 2022 - June 2022

A short 2D animated film noir film that I made inspired by Samurai Jack, Daredevil, and Batman: The Animated Series. Worked on it mostly by myself in a span of 10 weeks from start to finish. Responsible for storyboards, backgrounds, character design, 2D character rig, animation, compositing, editing, and effects animation. Now it's being submitted to film festivals, and is an honorable mention for the Student World Impact Festival as well as an official selection for the First-Time Filmmaker Sessions @ PinewoodStudios festival.

GARG! - Production Manager, Pixel Artist, Voice Director

February 2022 - November 2022

A 2D animated senior film made by Landon Jenkins. Helped organize and plan out the film's deadlines by setting up a Trello board, setting up the film Dropbox, taking over the film Discord server and reorganizing it, setting up more than 30 Toon Boom Harmony files, recruiting and assigning work to over 40 members, assisting with some voice direction to the two voice actors, designing the title of the film, creating all pixel art assets, and working closely with the director so that all requirements are met.

Overcome - Production Manager & Lead Compositor

September 2021 - May 2022

A 2D animated senior film with traditional watercolor backgrounds made by Trinity Ansah. Worked with the director for over 30 weeks to get her film completed and fully realized while also compositing nearly the entire film. Additional responsibilities also include for project organization, general planning, Harmony file setup, voice acting, color, cinematography tech support, and some 2D effects.

EDUCATION

Savannah College of Art and Design (SCAD)

Atlanta, Georgia, USA

BFA 2D Animation, minor in Acting for Camera. Graduated August 2022

The American International School of Muscat (TAISM)

Muscat, Oman

High School Diploma. Graduated May 2017

ACCOLADES

Honorable Mention for Student World Impact Film Festival

A Package

A large student film festival that holds more than 5,000 submissions where my film was nominated for awards for catergories such as Short Film, Animation and the Global Impact Grand Prize.